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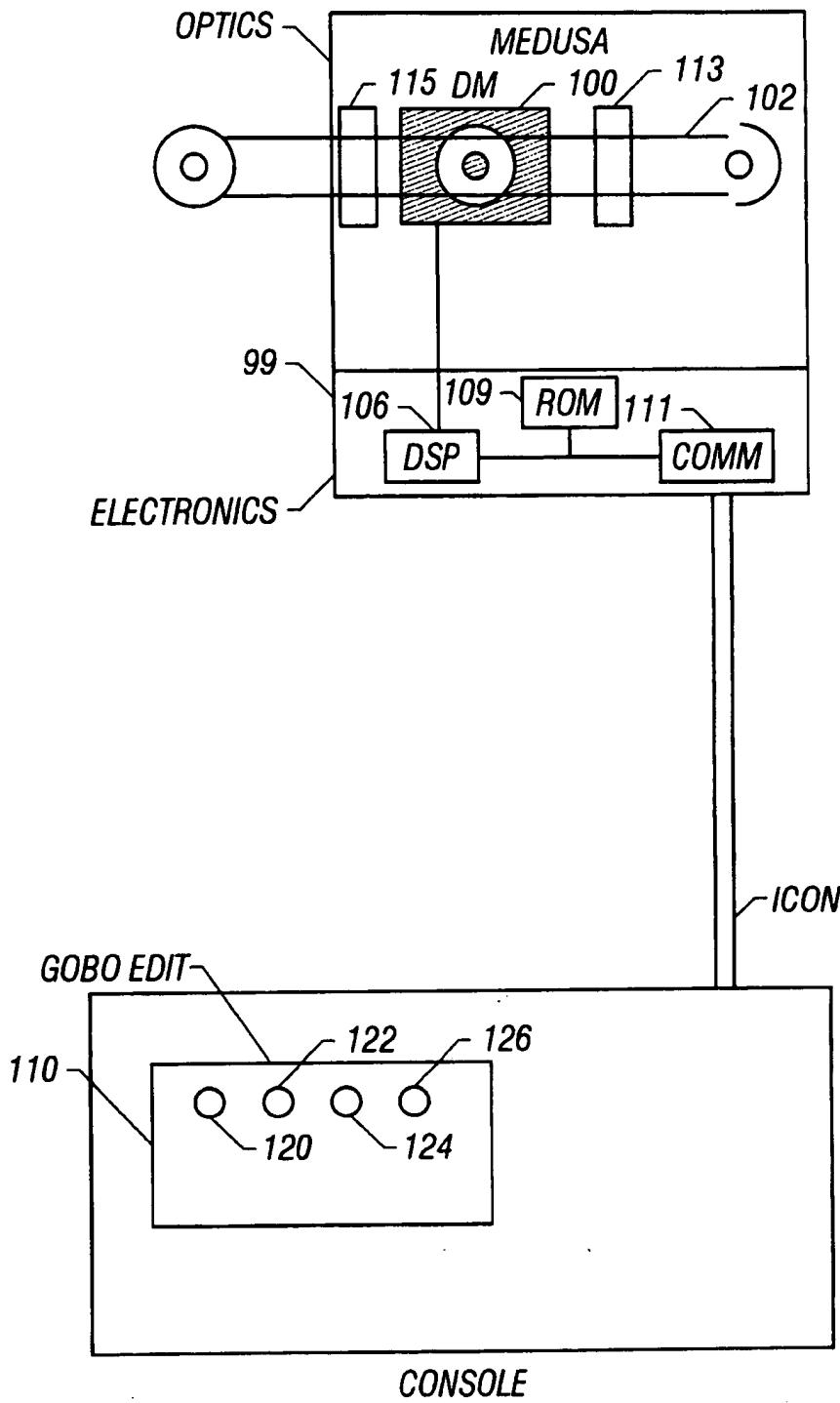


FIG. 1

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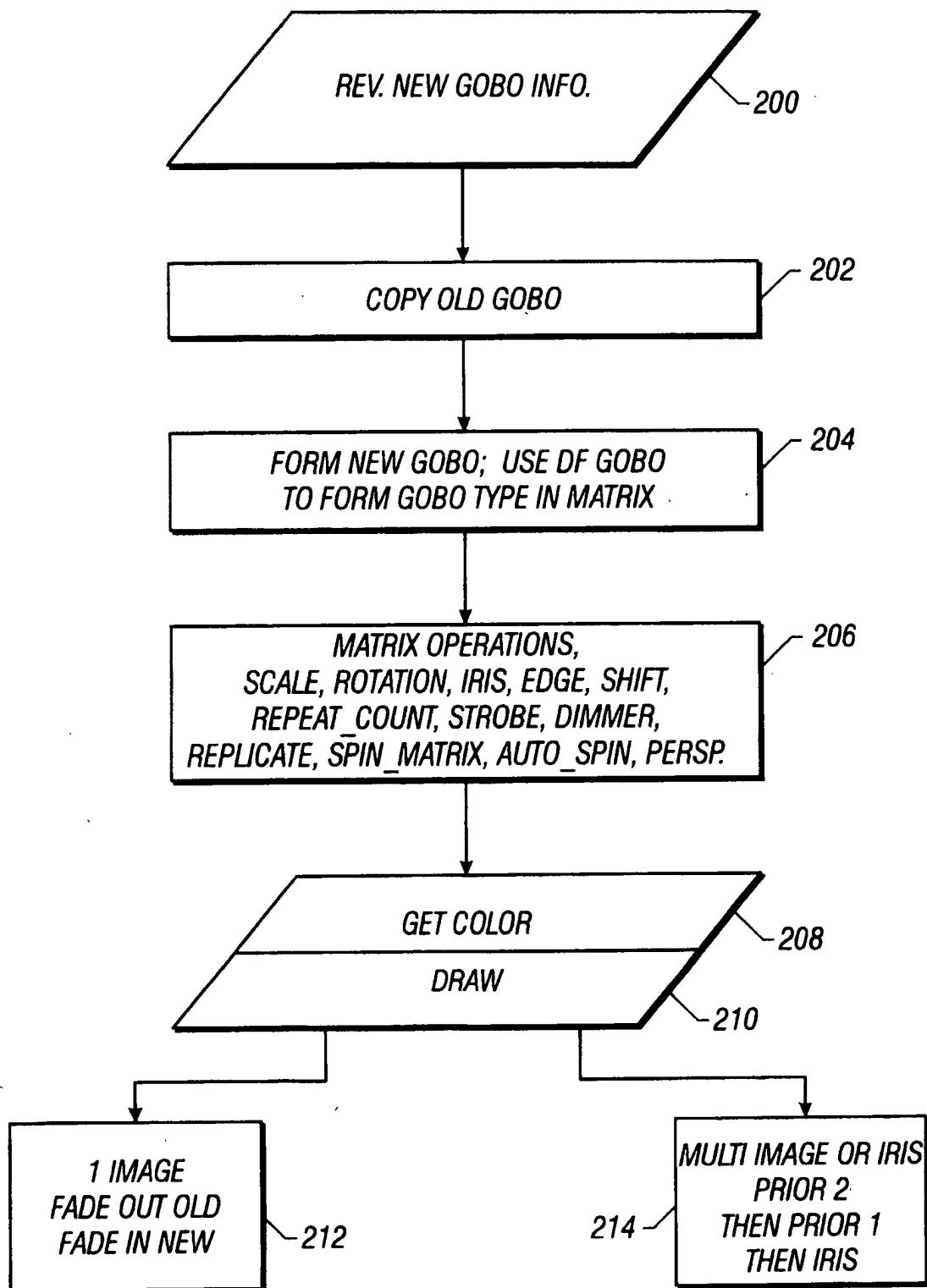


FIG. 2

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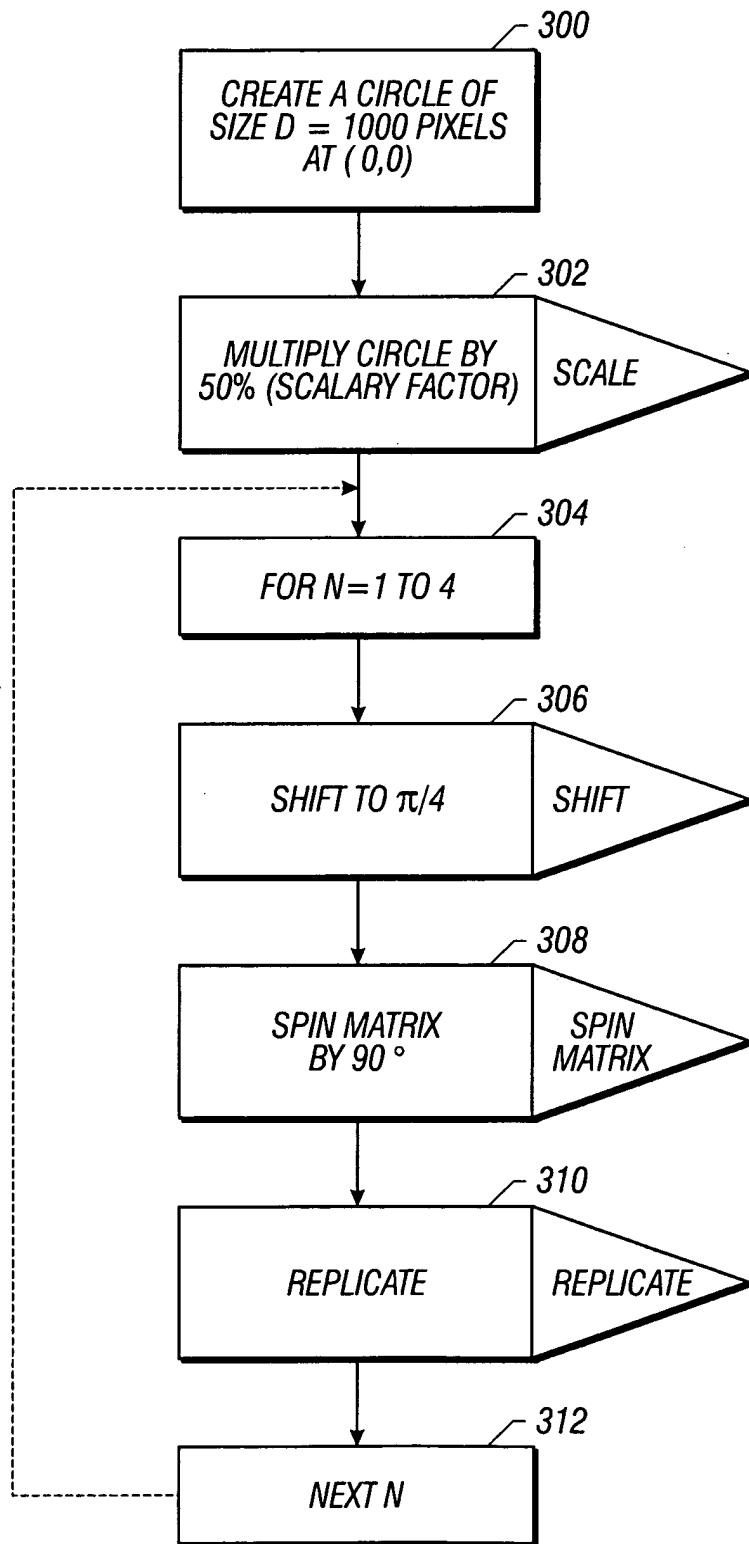


FIG. 3

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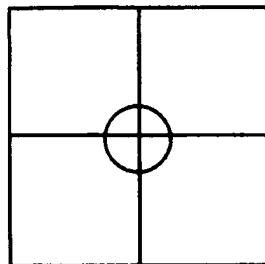


FIG. 4A

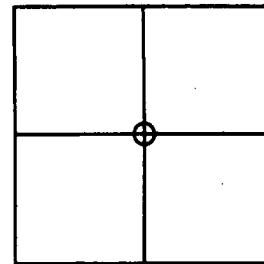


FIG. 4B

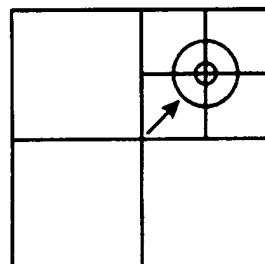


FIG. 4C

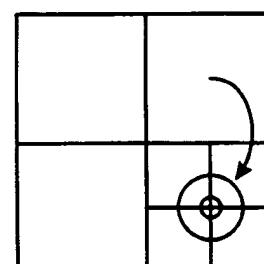


FIG. 4D

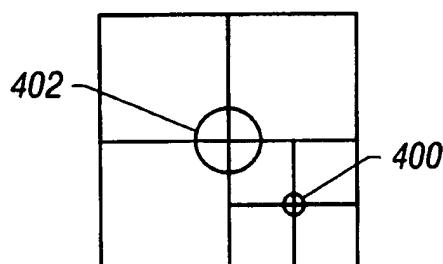


FIG. 4E

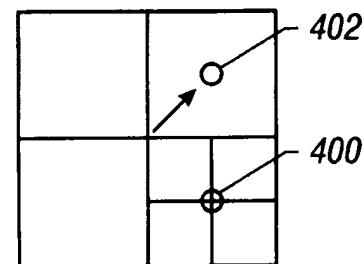


FIG. 4F

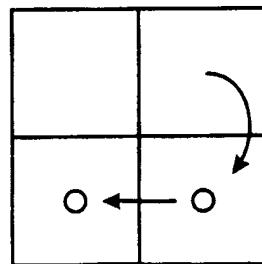


FIG. 4G

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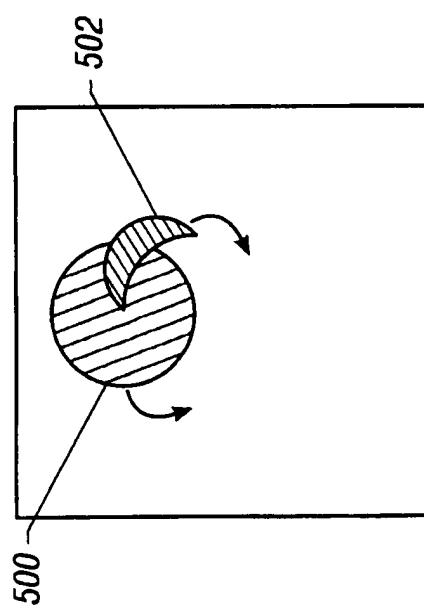


FIG. 5

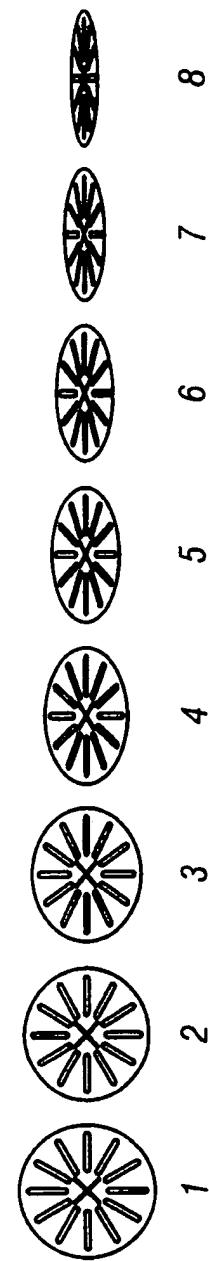


FIG. 6

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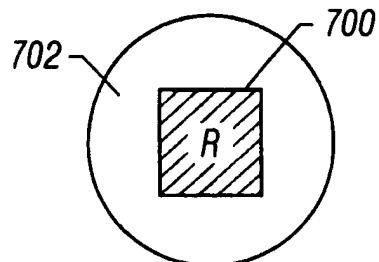


FIG. 7A

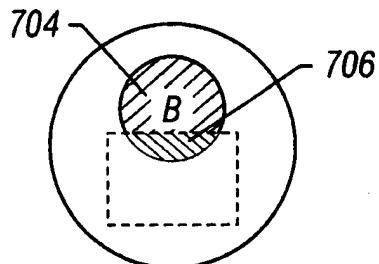


FIG. 7B

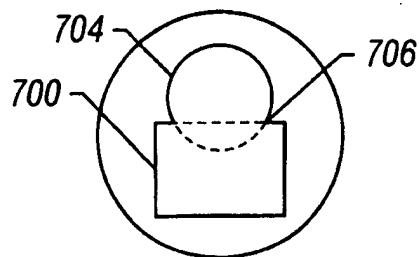


FIG. 7C

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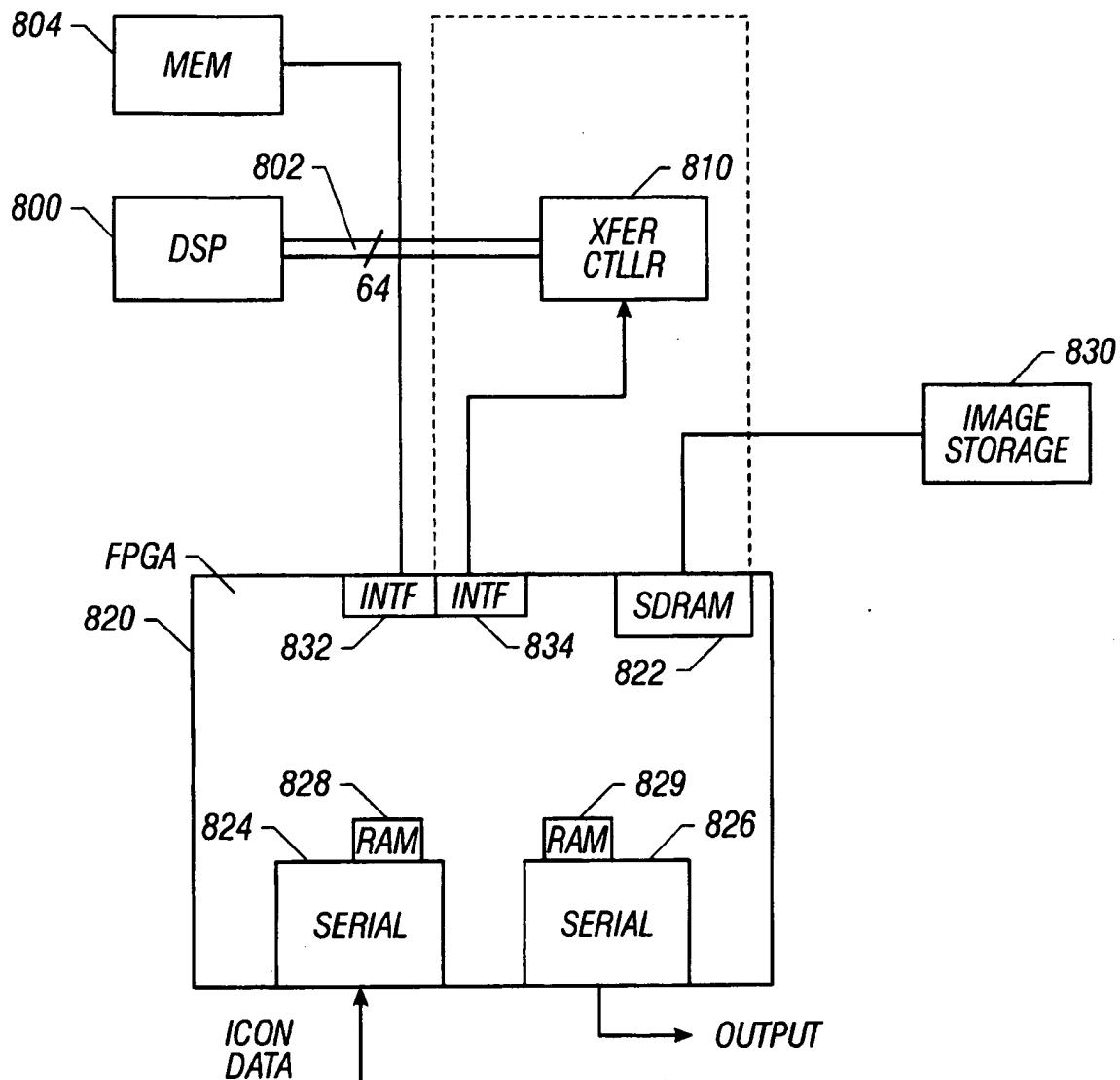


FIG. 8

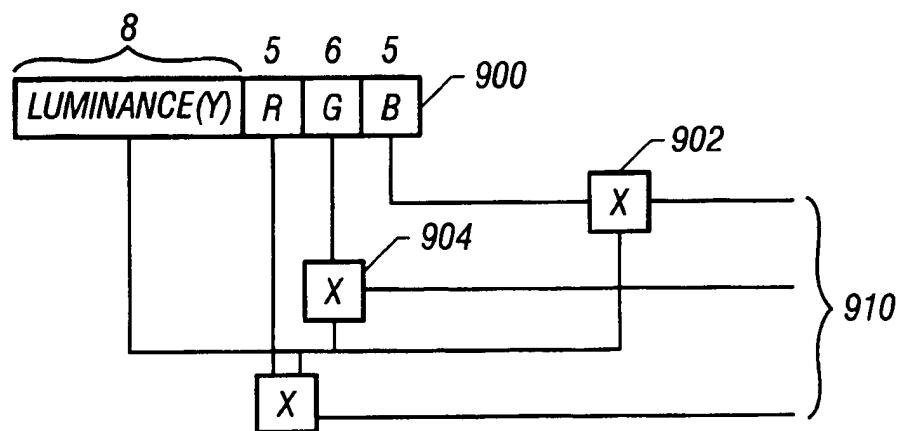


FIG. 9

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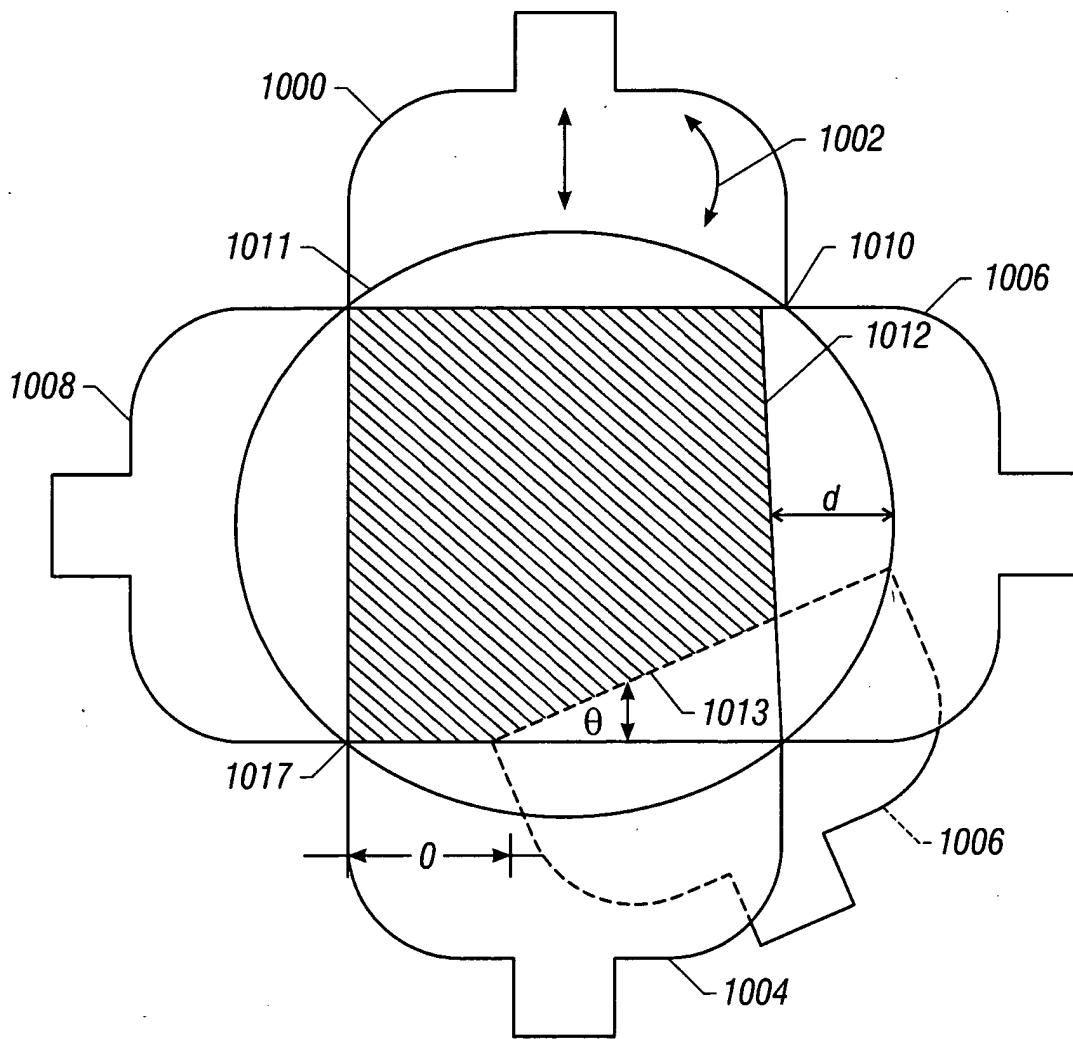


FIG. 10

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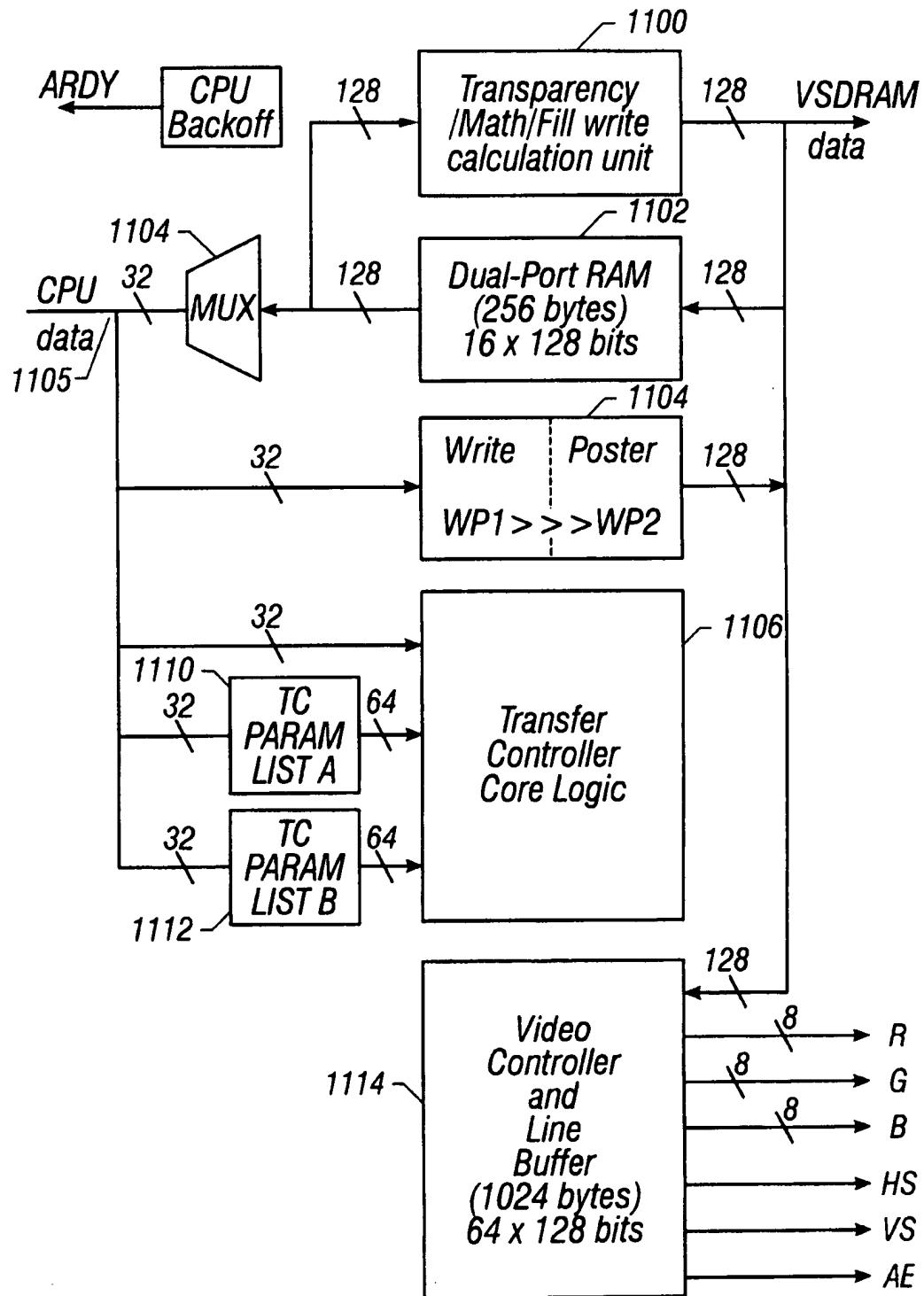
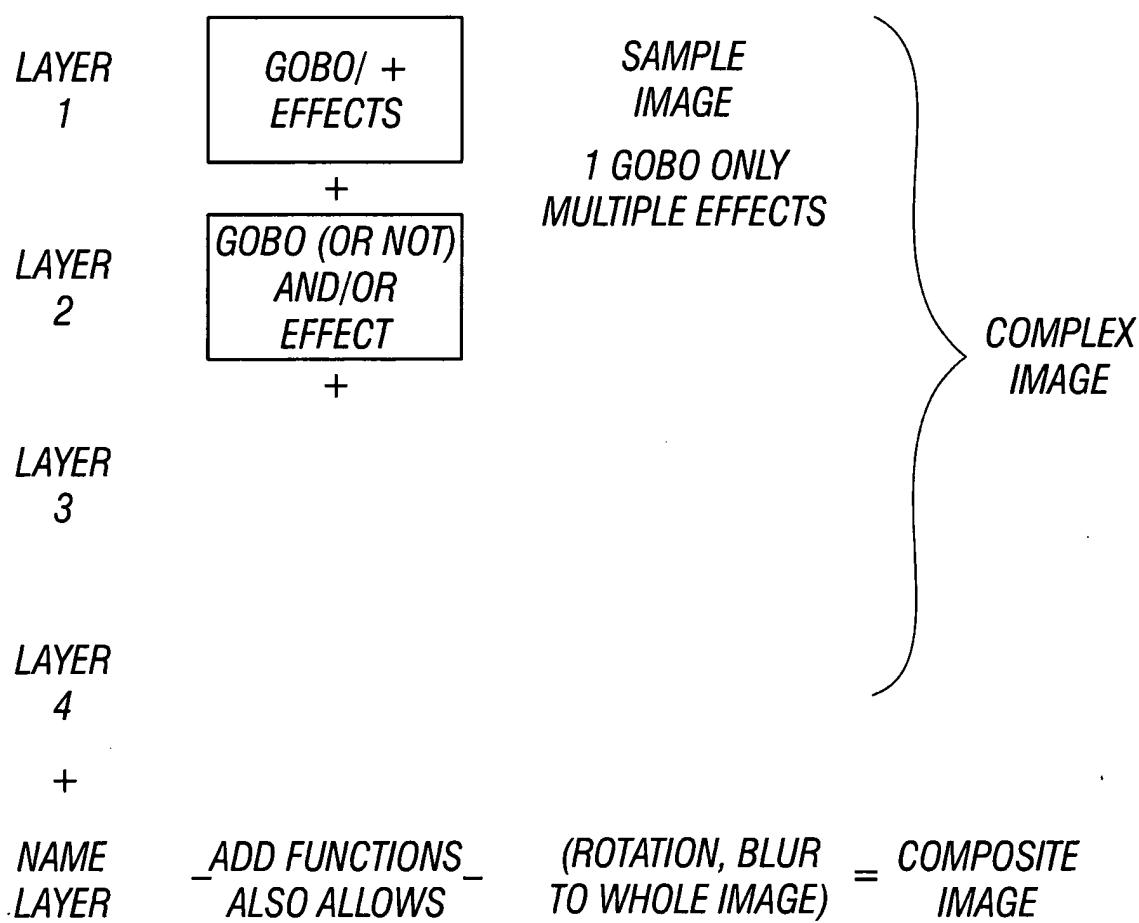


FIG. 11

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CONTROLLING MANIPULATING IMAGE

LOOK AT MEDUSA AS A LAYERED IMAGE MODEL



CONSOLE BUTTON TO ADD ANOTHER LAYER

FIG. 12

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**GOBO SELECTION FROM
HIERARCH CATALOG**

**MOVE FROM ROOT TO GOBO WITH PART
PROPERTIES AND CHOOSE THOSE**

LOGICAL PATH

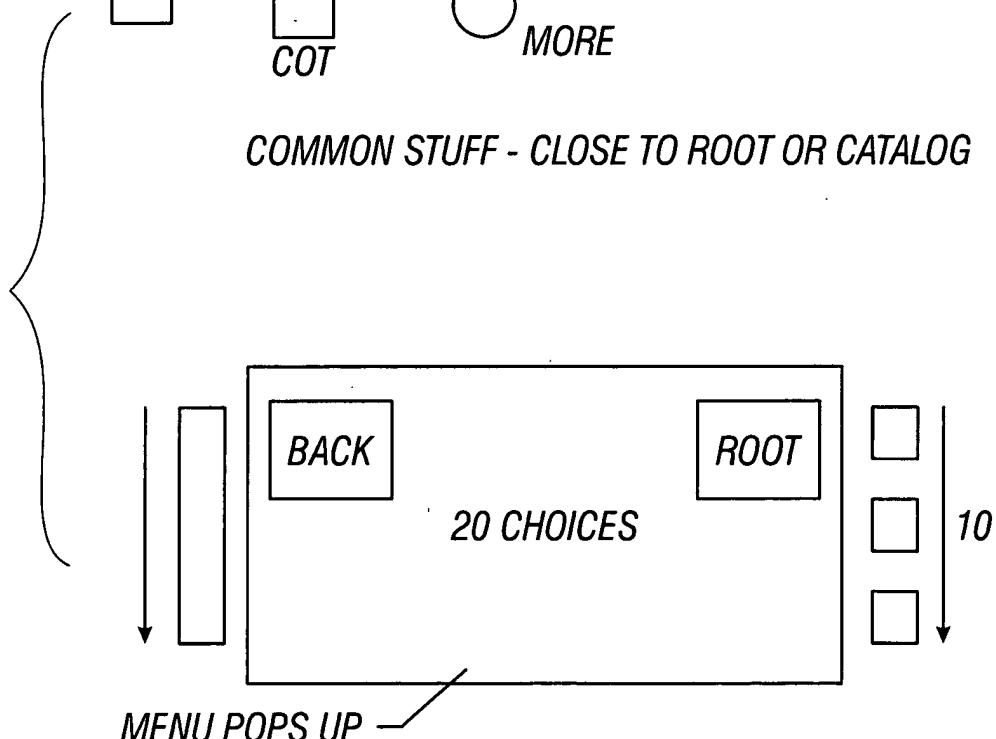
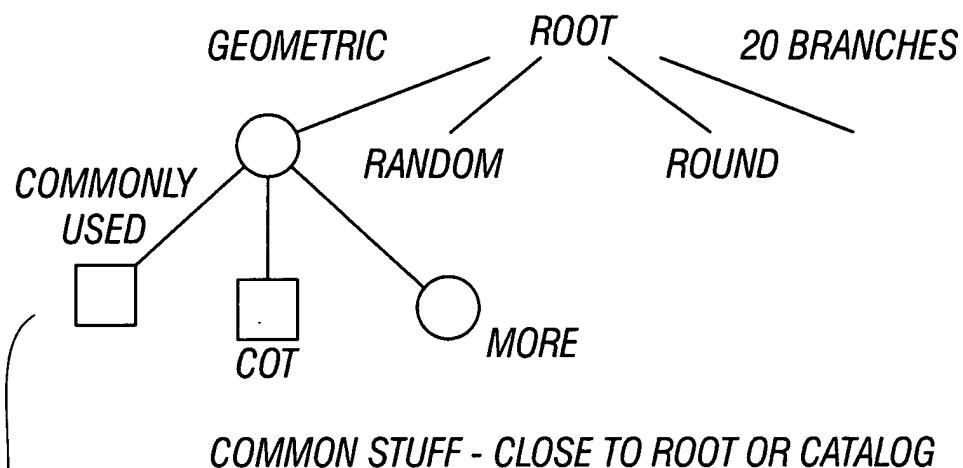


FIG. 13